Lecture 4

# Classification

ISLR 4, ESL 4

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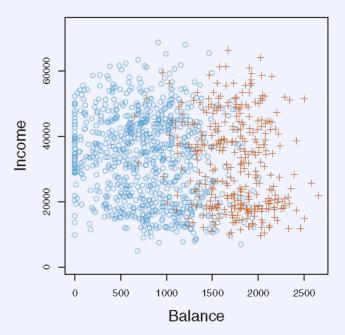


#### Classification Overview

In classification, we want to predict categorical outputs

Example will someone pay back their loan? yes or no?

inputs: annual income, monthly balance, student status



#### Classification Overview

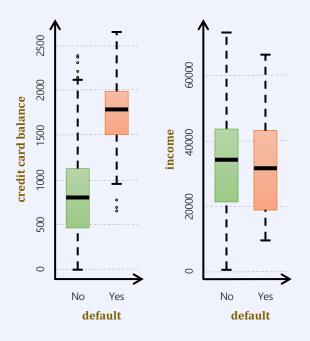
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#### More examples

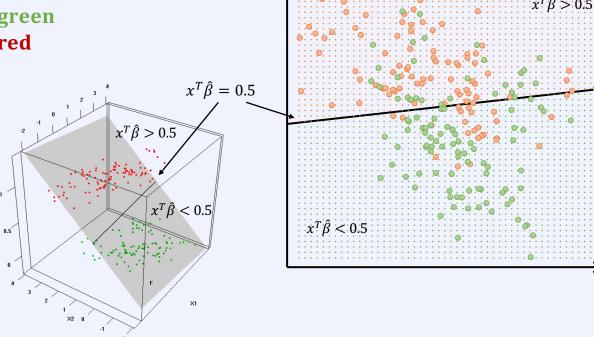
- identify whether an email is a spam email
- classify which out of k diseases a patient has given symptoms
- decide whether a transaction is fraudulent based on transaction history, location, IP, DNS, etc.
- identify disease-causing mutations based on DNA sequences from patients with and without a given disease (feature selection)



#### Why not just do linear regression?

Linear regression can actually work for binary classification

• simply code  $Y = \begin{cases} 0 & \text{if green} \\ 1 & \text{if } red \end{cases}$ 



### Why not just do linear regression?

Linear regression does not generalize to more than two classes

For example, which coding when we have three classes?

- $Y = \begin{cases} 0 & \text{if green} \\ 1 & \text{if red} \\ 2 & \text{if blue} \end{cases} \text{ or } Y = \begin{cases} 0 & \text{if red} \\ 1 & \text{if blue} \\ 2 & \text{if green} \end{cases} \text{ or } Y = \begin{cases} 0 & \text{if red} \\ 3 & \text{if blue} \\ 9 & \text{if green} \end{cases}$ ?
- each imposes a different ordering, and different distances between classes

A regression model tries to respect the **ordering** and **numbers** representing the classes

- unless we know that the labels are metric, we should not impose one as this introduces undue bias
- also, for more than two classes linear-regression has a problem called masking (ESL page 105)



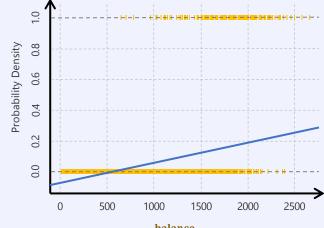
#### Logistic Regression

#### Example Credit default data

univariate model, e.g. 

Pr(default = yes | balance)

- simple linear regression models this as  $f(X) = \beta_0 + \beta_1 X$
- which leads to values outside [0,1]



balance

#### Logistic Regression

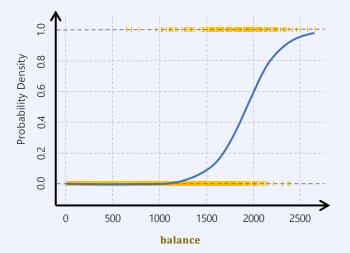
#### Example Credit default data

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- which leads to values outside [0,1]

We can map these into [0,1] using the logistic function  $p(X) = \frac{e^{f(X)}}{1 + e^{f(X)}} = \frac{e^{\beta_0 + \beta_1 X}}{1 + e^{\beta_0 + \beta_1 X}}$ probability that Y = yes = 1



#### Logistic Regression

#### Example Credit default data

• univariate model, e.g.

Pr(**default** = yes | **balance**)

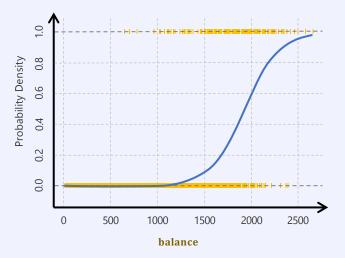
- simple linear regression models this as  $f(X) = \beta_0 + \beta_1 X_1$
- which leads to values outside [0,1]

We can map these into [0,1] using the logistic function  
probability that  

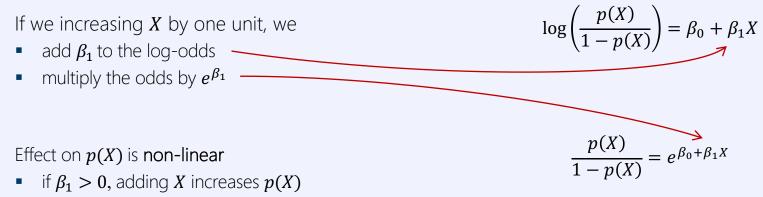
$$Y = yes = 1$$
  $\longrightarrow$   $p(X) = \frac{e^{f(X)}}{1 + e^{f(X)}} = \frac{e^{\beta_0 + \beta_1 X}}{1 + e^{\beta_0 + \beta_1 X}}$ 

not only are all values now sensible, we also have the

odds ratio as 
$$\frac{p(X)}{1-p(X)} = e^{\beta_0 + \beta_1 X}$$
, and the log-odds (logit) as  $\log\left(\frac{p(X)}{1-p(X)}\right) = \beta_0 + \beta_1 X$ 



#### Interpreting a Logistic Model



• if  $\beta_1 < 0$ , adding X decreases p(X)

$$p(X) = \frac{e^{\beta_0 + \beta_1 X}}{1 + e^{\beta_0 + \beta_1 X}}$$

### Estimating the Coefficients of Logistic Regression

#### Maximum Likelihood

- generative approach to find the model that is least surprised to see the given data
- the likelihood function to maximize is

$$p(x_1, x_2, \dots, x_n \mid \beta_0, \beta_1) = \prod_{i: y_i = 1} p(x_i) \prod_{i: y_i = 0} (1 - p(x_i))$$

• equivalent, but often more practical, is to maximize the log-likelihood

$$\ell(\beta_0, \beta_1) = \sum_{i:y_i=1} \log p(x_i) + \sum_{i:y_i=0} \log(1 - p(x_i))$$

equivalent, is to minimize the negative log-likelihood (NLL)

### We can maximize the likelihood function using **nonlinear gradient-descent (Newton-Raphson)**

- the intercept only adjusts the average of the fitted probabilities to the proportions of 1s in the data
- in each step we do linear regression, and can hence apply all types of linear model analysis we know

#### **Example** Single Continuous Predictor

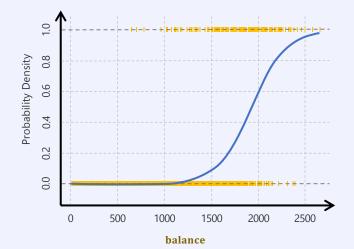
#### Probabilities of **default** given **balance**

$$\hat{p}(1000) = \frac{e^{-10.6513 + 0.0055 \times 1000}}{1 + e^{-10.6513 + 0.0055 \times 1000}} = 0.00576$$

$$\hat{p}(2000) = \frac{e^{-10.6513 + 0.0055 \times 2000}}{1 + e^{-10.6513 + 0.0055 \times 2000}} = 0.586$$

if we increase **balance** by 1 EUR, this 

- increases the log odds of defaulting by 0.0055
- multiplies the odds of defaulting by  $e^{0.0055} = 1.0055\%$



	Coefficient	Std. error	Z-statistic	<i>p</i> -value
intercept	-10.653	0.3612	-29.5	< 0.0001
balance	0.0055	0.0002	24.9	<0.0001

#### Example Single Binary Predictor

Probabilities of **default** given **student** 

$$\hat{p}(\text{student} = \text{yes}) = \frac{e^{-3.5041+0.40409 \times 1}}{1 + e^{-3.5041+0.40409 \times 1}} = 0.00431$$

$$\hat{p}(\text{student} = \text{no}) = \frac{e^{-3.5041+0.40409 \times 0}}{1 + e^{-3.5041+0.40409 \times 0}} = 0.00292$$

	Coefficient	Std. error	Z-statistic	p-value
intercept	-3.5041	0.0707	-49.55	< 0.0001
student	0.4049	0.1150	3.52	0.0004

#### Multiple Logistic Regression

The multivariate logistic regression model is defined as

•  $\log\left(\frac{p(X)}{1-p(X)}\right) = \beta_0 + \beta_1 X + \cdots + \beta_p X_p$  with  $p(X) = \frac{e^{\beta_0 + \beta_1 X + \cdots + \beta_p X_p}}{1+e^{\beta_0 + \beta_1 X + \cdots + \beta_p X_p}}$ 

Example predicting default based on balance, income, and student

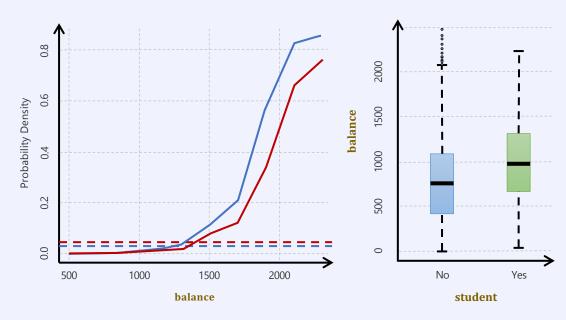
$$\hat{p}(\text{student} = \text{yes}, \text{balance} = 1,500, \text{income} = 40) = \frac{e^{-10.869+0.00574 \times 1,500+0.003 \times 40-0.6468 \times 1}}{1 + e^{-10.869+0.00574 \times 1,500+0.003 \times 40-0.6468 \times 1}} = 0.058$$
$$\hat{p}(\text{student} = \text{no}, \text{balance} = 1,500, \text{income} = 40) = \frac{e^{-10.869+0.00574 \times 1,500+0.003 \times 40-0.6468 \times 0}}{1 + e^{-10.869+0.00574 \times 1,500+0.003 \times 40-0.6468 \times 0}} = 0.105$$

	Coefficient	Std. error	Z-statistic	p-value
intercept	-10.8690	0.4923	-22.08	<0.0001
balance	0.0057	0.0002	24.74	<0.0001
income	0.0030	0.0082	0.37	0.7115
student [yes]	-0.6468	0.2362	-2.74	0.0062

### Example Confounding in Logistic Regression

Why is the **student** coefficient **positive** in the univariate and **negative** in the multivariate model?

- confounding!
- students have higher balance
- students **default** at higher **balance**
- for a fixed value of balance and income, a student is less likely to default than a nonstudent!



- -- average default rate nonstudent
- -- average default rate student
- nonstudent
- student

### The Sound of Machine Learning that is just



#### logistic regression...

(credits @MaartenvSmeden)

#### Classification Discriminative vs. Generative

	Discriminative	Generative	
Output for an input <i>x</i>	estimate $\hat{g}(x)$ of class $g(x)$	probability distribution $\{p_g(x) \mid g \in G\}$ , $p_g(x)$ is the probability that $x$ belongs to class $g$	
Main idea	the classifier returns an estimate of the output, which discriminates between different classes	the classifier generates the output with some probability	
Performance measure	loss function that measures the deviation between estimate and output, e.g. 0-1 loss	(log-)likelihood of the estimator generating the output $\sum_{i=1}^{n} \log p_{g_i}(x)$	
Optimization problem	Minimize the loss function	Maximize the likelihood	

## **Appendix** Fitting Logistic Regression Models

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We usually fit a logistic regression model by maximum likelihood

- log-likelihood function  $\ell(\theta) = \sum_{i=1}^{n} \log p_{g_i}(x_i; \theta)$  and density function  $p_k(x_i, \theta) = \Pr(G = k \mid X = x_i; \theta)$
- for a binary problem, class coding  $y_i = \begin{cases} 1 \mid g_i = 1 \\ 0 \mid g_i = 0 \end{cases}$  gives us  $p_1(x; \theta) = p(x; \theta)$  and  $p_2(x; \theta) = 1 p(x; \theta)$

The log-likelihood then becomes

$$\ell(\boldsymbol{\beta}) = \sum_{i=1}^{n} \{ y_i \log p(x_i; \boldsymbol{\beta}) + (1 - y_i) \log(1 - p(x_i; \boldsymbol{\beta})) \} = \sum_{i=1}^{n} \{ y_i \boldsymbol{\beta}^T x_i - \log(1 + e^{\boldsymbol{\beta}^T x_i}) \}$$

• where  $\beta = \{\beta_0, \beta_1, ...\}$  and  $x_i$  a vector of the input values padded with a constant term  $X_0 = 1$ 

#### Side calculation

$$\ell(\boldsymbol{\beta}) = \sum_{i=1}^{n} \{ y_i \log p(x_i; \boldsymbol{\beta}) + (1 - y_i) \log(1 - p(x_i; \boldsymbol{\beta})) \}$$

$$= \sum_{i=1}^{n} \left\{ y_i \log \frac{e^{\beta_0 + \beta_1^T x_i}}{1 + e^{\beta_0 + \beta_1^T x_i}} + (1 - y_i) \log \frac{1}{1 + e^{\beta_0 + \beta_1^T x_i}} \right\}$$
 (definition of  $p(x_i; \beta)$ )

$$= \sum_{i=1}^{n} \left\{ y_i \left[ (\beta_0 + \beta_1^T x_i) - \log \left( 1 + e^{\beta_0 + \beta_1^T x_i} \right) \right] - (1 - y_i) \log (1 + e^{\beta_0 + \beta_1^T x_i}) \right\}$$
 (log *a*/*b* = log *a* - log *b*)

$$= \sum_{i=1}^{n} \left\{ y_i \boldsymbol{\beta}^T x_i - \log \left( 1 + e^{\boldsymbol{\beta}^T x_i} \right) \right\}$$
(simplify)



We find the  $\pmb{\beta}$  that achieves maximum likelihood by setting the derivative to zero

this yields the score equations

$$\frac{\partial \ell(\boldsymbol{\beta})}{\partial \boldsymbol{\beta}} = \sum_{i=1}^{n} x_i (y_i - p(x_i; \boldsymbol{\beta})) = 0$$

- these can be broken down to p + 1 equations that are **nonlinear** in  $\beta$
- because the first value of  $x_i$  is 1, the first equation takes the shape

$$\sum_{i=1}^{n} y_i = \sum_{i=1}^{n} p(x_i; \boldsymbol{\beta})$$

the expected number of class-1 assignments is the number class-1 we observed



We can solve the score equations numerically using Newton-Raphson

$$\boldsymbol{\beta}^{new} = \boldsymbol{\beta}^{old} - \left(\frac{\partial^2 \ell(\boldsymbol{\beta}^{old})}{\partial \boldsymbol{\beta} \partial \boldsymbol{\beta}^T}\right)^{-1} \frac{\partial \ell(\boldsymbol{\beta}^{old})}{\partial \boldsymbol{\beta}}$$

- i.e. adjust coefficients proportionally to second derivative in the opposite direction of first derivative
- repeat until convergence

• note that 
$$\frac{\partial^2 \ell(\beta^{old})}{\partial \beta \partial \beta^T} = -\sum_{i=1}^n x_i x_i^T p(x_i; \beta) (1 - p(x_i; \beta))$$
 is our old friend, the Hessian matrix!

Log-likelihood is concave

- single starting point suffices,  $\beta = 0$  is fine
- typically converges, but overshooting can occur
- diagonal of the Hessian matrix contains the squared standard deviations of outputs in the training set

In matrix notation we have

$$\frac{\partial \ell(\boldsymbol{\beta})}{\partial \boldsymbol{\beta}} = \mathbf{X}^{T}(\mathbf{y} - \mathbf{p}) \qquad \qquad \frac{\partial^{2} \ell(\boldsymbol{\beta})}{\partial \boldsymbol{\beta} \partial \boldsymbol{\beta}^{T}} = -\mathbf{X}^{T} \mathbf{W} \mathbf{X}$$
  
where **W** is a diagonal matrix with elements  $w_{ii} = -p(x_{i}; \boldsymbol{\beta}^{old}) \left(1 - p(x_{i}; \boldsymbol{\beta}^{old})\right)$ 

A single Newton-Raphson step is

$$\boldsymbol{\beta}^{new} = \boldsymbol{\beta}^{old} - (\mathbf{X}^T \mathbf{W} \mathbf{X})^{-1} \mathbf{X}^T (\mathbf{y} - \mathbf{p}) = (\mathbf{X}^T \mathbf{W} \mathbf{X})^{-1} \mathbf{X}^T \mathbf{W} \left( \mathbf{X} \boldsymbol{\beta}^{old} - \mathbf{W}^{-1} (\mathbf{y} - \mathbf{p}) \right) = (\mathbf{X}^T \mathbf{W} \mathbf{X})^{-1} \mathbf{X}^T \mathbf{W} \mathbf{z}$$
$$\mathbf{z} = \mathbf{X} \boldsymbol{\beta}^{old} - \mathbf{W}^{-1} (\mathbf{y} - \mathbf{p})$$

a linear least-squares problem with output z weighted by diagonal matrix W

$$\boldsymbol{\beta}^{new} = \arg\min_{\boldsymbol{\beta}} (\mathbf{z} - \mathbf{X}\boldsymbol{\beta})^T \mathbf{W} (\mathbf{z} - \mathbf{X}\boldsymbol{\beta})$$